

STS-BASED MODELS FOR WEB SERVICE PERFORMANCE EVALUATION

(Presentation at SOA Security Course)

Romaric Sagbo Ph.D Student

kouessi.sagbo@unimi.it SESAR Lab – Dipartimento di Informatica Universita Degli Studi di Milano

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Introd	uction					

- Model-Driven Development (MDD) changes the focus of software development from the code to models [3, 4].
- Model-based approaches allow to better analyse the non-functional properties.
- Web service performance is a well-recognized problem in SOA management [5].
- Web service performance evaluation through simulation and test cases is important.





- Accurate and rapid evaluation of web services performance is still a problem.
- Testing phases are time-consuming and costly.
- Difficult to assess the behavior of the web service before the end of development.
- Lack of framework to study the behavior of the web service before the development.











Modeling a software/service as a transition system is a traditional approach used to **test functional properties** of systems.

- A Symbolic Transition System (STS) is a finite state automaton that describes the behavior and evolution of a software/service. It consists of states and transitions between states, labeled with actions, guards, and update mapping.
- Two types of actions:
 - input actions, denoted as ?function<parameters>;
 - output actions, denoted as *!function<parameters*>.





An STS-based model is formally defined as follows.

Definition (STS_o)

A STS is a tuple $<\mathcal{S}, s_1, \mathcal{V}, \mathcal{I}, \mathcal{A}, \rightarrow >$ where:

- $S = \langle s_1, ..., s_n \rangle$ is a set of states, and s_1 the initial state;
- *V* is a set of location (internal) variables;
- *I* is a set of interaction variables representing operation inputs and outputs;
- *A* is a set of actions (operations);
- \blacksquare \rightarrow is a transition relation.



Real world web service as reference scenario to validate our approach.

- IFX-based Reverse ATM web service.
- IFX (*Interactive Financial Exchange*) is an XML specification which defines the electronic exchange of financial data between financial institutions, business, and consumers through Internet.
- The following operations are implemented:
 - Signon, which authenticates the users by checking the validity of their credentials;
 - DebitAdd, which allows authenticated user to withdraw funds;
 - CreditAdd, which allows authenticated user to deposit funds.

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Reference scenario: STS-based Model



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STS extended for performance monitoring

An STS-based model for performance testing extends the standard STS-based model of a service with **idioms**.

- For monitoring the execution and service times.
- For logging.
- For security checks.

The idioms are expressed as annotations to STS.

Ex. Idioms **startclock(t)** and **endclock(t)** are added to trigger the execution and service times.





An STS-based model extended for performance monitoring is formally defined from Definition 1 as follows.

Definition (STS_t)

An STS-based model extended for testing STS_t is a tuple $\langle S, s_1, V, I, A, ID, \xrightarrow{id} \rangle$ where:

- ID is the set of performance idioms;
- *id*→, with *id*∈*ID*, extends the transition relation in Definition 1 with idioms.



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!CreditAdd<result>



For simulation purposes, the standard STS model is extended with transition probabilities and delay distributions.

- The probability to move from one state to another.
- The distribution associated to the delay (waiting time) or the time needed to complete the task associated to the transition.





An STS-based model extended for simulation is formally defined from Definition 1 as follows.

Definition (STS_s)

An STS-based model for simulation STS_s is a tuple $\langle S, s_1, V, I, A, \xrightarrow{prob, distr} \rangle$ where:

- *prob*∈[0,1] is a transition probability;
- distr is a probability distribution of waiting times;
- prob,distr extends the transition relation in Definition 1 using probabilities and delay distributions.

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STS extended for simulation (3)



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- Enable automatic generation of the performance interceptors, executed by test drivers, and simulation script.
- Extension of the STS standard XML definition with the following three XML tags:
 - <ns1:idiom>idiom1; idiom2;</ns1:idiom> that allows to annotate the model with idioms;
 - <ns1:probability>value</ns1:probability> that allows to define the probability associated with state transitions;
 - <ns1:distribution>value</ns1:distribution> that allows to define the delay distribution associated with state transitions

XML encoding of the <u>STS (2)</u>

XML encoding of the STS extended with probabilities and delay distributions.

```
<?xml version="1.0" encoding="UTF-8"?>
<ns1:STS>
                                                </ns1:messages>
   <ns1:location>1</ns1:location>
                                                <ns1.switches>
      . . . . . .
                                                     <ns1:switch>
   <ns1:location>7</ns1:location>
                                                        <ns1.from>7</ns1.from>
   <ns1:location>7a</ns1:location>
                                                        <ns1:to>7a</ns1:to>
   <ns1:location>7b</ns1:location>
                                                        <ns1:message>DebitAdd</ns1:message>
      . . .
                                                        <ns1:kind>input</ns1:kind>
   <ns1:initialLocation>1</ns1:initialLocation>
                                                        <ns1:restriction>amount>0 &amp;&amp: token!=null</ns1:res
    <ns1.interactionVars>
                                                        <ns1:update />
        <ns1:interactionVar>
                                                        <ns1:distribution>delay in [Oms,4ms]</ns1:distribution>
            <ns1:name>token</ns1:name>
                                                        <ns1:probability>1</ns1:probability>
            <ns1:type>String</ns1:type>
                                                    </ns1.switch>
        </ns1:interactionVar>
                                                     <ns1:switch>
        <ns1:interactionVar>
                                                        <ns1:from>7a</ns1:from>
            <ns1:name>amount</ns1:name>
                                                        <ns1:to>7b</ns1:to>
            <ns1:type>Double</ns1:type>
                                                        <ns1:message>Check_Balance</ns1:message>
        </ns1:interactionVar>
                                                        <ns1:kind>input</ns1:kind>
                                                        <ns1:restriction />
    </nsl:interactionVars>
                                                        <ns1:update />
    <ns1:messages>
                                                        <ns1:distribution>delay in [1ms,4ms]</ns1:distribution$
        <ns1:message>
                                                        <ns1:probability>1</ns1:probability>
            <ns1:name>DebitAdd</ns1:name>
                                                    </ns1.switch>
            <ns1:kind>input</ns1:kind>
            <ns1:param>amount</ns1:param>
                                                </ns1:switches>
            <ns1:param>token</ns1:param>
                                            </ns1.STS>
```

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Performance Interceptors

- Performance monitoring code automatically integrated within the service code using the STS-based model extended with idioms.
- Monitoring the performance by observing the service operation calls and by measuring their response and service times.
- Implementation using the Enterprise Java Bean (EJB) interceptors.

Simulation Scripts

- Automatic script generation based on the STS-based model annotated with transition probabilities and delay distributions.
- Use of the script generated to estimate some performance indicators.



EJB performance interceptors

```
@Interceptors (ExecutionTimeMeasure . class )
public String DebitAdd(Double amount, String token) {
// Your code here
public class ExecutionTimeMeasure {
 @AroundInvoke
 public Object ServiceTime(InvocationContext ctx) throws Exception {
 long startclock = System.currentTimeMillis():
 Object [] parameters = ctx.getParameters();
  try {
      return ctx.proceed();
  } catch (Exception e) {
    logger.warning("Error calling ctx.proceed method");
    return null;
  } finally {
    long stopclock = System.currentTimeMillis() - startclock;
```

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Algorithm for simulation script generation

INPUT: STS.	
OUTPUT: Simulation script	
	$\frac{1}{3} \int \frac{1}{3} \int \frac{1}$
MAIN	c d c (s) = 1
	e = (s, children(s))
Let e=(s ₁ , s ₂) be all edge between two states	If e.delay != null
s_1 and s_2 and $p_t := 0.01$ the probability	return generate_delay(e.delay)
threshold	flag(s) := "Visited"
$ STS_{n} = \langle S \rangle \otimes V A \xrightarrow{prob, delay} \rangle =$	}
$\log \left[\log \left(STS_{c}, p_{t} \right) \right]$	else {
foreach $s \in S$ do	foreach edge $e_i = (s, s_i), (s_i \in children(s))$ do {
flag(s) := "linexplored"	if ei.delay != null
return ProcessState(so)	return generate_proba_delay(e;.delay.e;.prob)
	}
DPOCESS STATE(c)	$f_{lag}(s) := "Visited"$
$\frac{1}{2} \left[\frac{1}{2} + 1$	3
cn dren(s) = 0	1
flag s := Visited	
else {	
It s has flag "Unexplored"	
return add_delay(s)	
foreach $s_i \in children(s)$ do	
process_state(s _i)	
}	
	(Shared) // ////////////////////////////////

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Simulation script generated from our algorithm

```
public long EvaluateServiceTime() {
                                                 // Delav method that performs the waiting
long beginT = System.currentTimeMillis();
Distribution event = new GenerateRandomEvent
                                                      feature
                                                 public void Delay(Uniform(int start, int end
     ();
// transition (7,7a)
                                                 int time = Uniform(start, end);
Delay (Uniform (0,4));
                                                 try {
// transition (7a,7b)
                                                Thread.sleep(time);
Delay(Uniform(1,4));
                                                      } catch (InterruptedException ex) {
Double pevent = event.nextRandom();
                                                        Thread.currentThread().interrupt();
switch (pevent) {
// transition (7b,7c) and (7c,7)
                                                 }
case pevent <= 0.1:
Delav(Uniform(1.1)):
Delay(Uniform(1,1));
// transition (7b,7d) and (7d,7)
case pevent > 0.1:
Delav(Uniform(4.7)):
Delay (Uniform (2,9));
return System.currentTimeMillis() - beginT;
```



- This framework allows to generate automatically the performance monitoring code and the simulation scripts from the extended STS-based models.
- The STS2JAVA framework implements two modules:
 - Testing module;
 - Simulation module.









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Implementation

Framework STS2JAVA (3)





- Make available our framework STS2JAVA as a plugin for the main Java IDE, Eclipse and Netbeans.
- Enable the Java IDE to offer the annotation of the web service code with the performance monitoring code.
- Enable the Java IDE to generate also the performance interceptors directly from the appropriate STS-based model.
- Generate the simulation scripts within the IDE by choosing the STS-based model annotated for this goal.
- Generate a code template for performance interceptors.







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- CreditAdd operation service time with performance idioms
- CreditAdd operation service time with simulation script





Experimental results: Comparison

 Comparison of simulation and testing results for CreditAdd operation



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Chi-Square test

To better evaluate the quality of our simulation results, we computed the statistical distance between the two data (test and simulation).

Table: Distance between the testing and the simulation distributions

Test Cases	Distance χ^2 [18, 19]
Creditadd	2.597 ->(<i>P</i> >0.96)
Debitadd	2.583 ->(<i>P</i> >0.96)



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Summ	ary					

Our experimental results show that:

- Simulation scripts can represent a suitable solution for an early assessment of service performance.
- The performance interceptors provide a good approach to measure the performance of existing service.
- Both performance interceptors and simulation scripts can be used to negotiate and evaluate the performance SLAs of the web service.



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- Our work proves that model-based representation of web services can be used to effectively assess the services behavior, as part of the development lifecycle in a partial and full-knowledge scenarios.
- Our future work will consider evaluation of service compositions, and a zero-knowledge scenario where service code and results of real service executions are not yet available.



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Available thes	is						
Availa	ble the	sis					

- Framework STS2JAVA: This thesis proposes to continue the development of our framework for automatic generation of the performance monitoring code and the simulation scripts from the STS-based models.
- Plugin STS2JAVA: This thesis is the extension of the previous one. It should propose a plugin of our framework STS2JAVA within the most popular IDEs Netbeans and Eclipse.
- Instrumented web service for performance analysis: This thesis proposes first to review the existing literature on tools for web performance analysis. Moreover, after analysis, some tools will be selected and used to measure the performance of a sample set of services. The results of the different tools will be compared.
- 4 Web services crowd-sourcing: This thesis proposes to build a web service dataset composed by the WSDL files of the services available on the web and generate an instrumented client service to test their performance.

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Questions ?

THANK YOU MERCI GRAZIE

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